Where We Live - KS1

Maths

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Y1 + 2 – Place value, addition and subtraction, Shape.

Geography

Recognise familiar places in the local area, name different types of map, draw simple sketch maps, identify map symbols. Name points of a compass, use simple fieldwork to study geography of the school. Use aerial photographs to recognise human and physical features.



Music



KS1 – Charanga - Hands, Feet, Heart
KS1 – Charanga - Ho Ho Ho

P.S.H.E

KS1 – VIPs
KS1 – Relationships and Growing Up



English

Reception GPC's: satp, inmd, gock, eur, hbf, l, jvw, xyz, zz qu ch, sh th ng

Year 1GPC's: ay, ou, ie, ea, oy, ir, ue, aw, ew, a_e, e_e, i_e, o_e, u_e,

Year 2 GPC's: 'long a' - a/ai/ay/a_e, 'long e' – ee/ea/y, 'long e' – ie/e_e/e, long i – igh/ie/i_e/y, prefix -un, long o – oa/oe/o_e/ow, long u – oo/ue/u_e/ew/u, ph, wh, ur, er, ir, ou, ow, or, ore, au, aw, ear, eer, air, ear, are.
Writing: captions and labels (non-fiction)
Recount (non- fiction)

RE

2.1 Belonging – What is it like to be a Christian in Notts / Lincoln.
Christmas
– Gift Bringers.
2.4 – Living – Who is a Muslim and how do they live?



DT

Castles with moving drawbridge/ moving pictures around a village map. Levers.
Food Technology- Preparing a Roman Banquet.



Science

Y1 – Everyday materials 1
Y2 – Uses of Everyday Materials



History

Learn about significant historical events, people and places in their own locality. To understand why castles, such as Lincoln castle was built, the people who lived there and its significance in history. Queen Eleanor.



Computing

Technology around us - Recognising technology in school and using it responsibly.
Digital painting - choosing appropriate tools in a Program to create art, and making comparisons with working non-digitally.



Art

Develop ideas. Draw buildings and own home showing pattern and texture. Printing – mimic environment e.g. Bricks, wallpaper using different objects to print. Lowry art and inspiration for Lincoln building paintings.



P.E.

Multi skills
Striking games – Sports Provider

